

IMPERIUM · SPACE MARINES

STORMRAVEN GUNSHIP

[LEGENDS]

Combat Doctrines

Deadly Demise D6

Hover

M14"103+146+0

280 PTS

Base —

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Hurricane Bolter

RAPID FIRE 6TWIN-LINKED

R	A	BS	S	AP	D
24"	6	3+	4	0	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

2x Stormstrike Missile Launcher

R	A	BS	S	AP	D
48"	1	3+	10	-2	3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Twin assault cannon

DEVASTATING WOUNDS TWIN-LINKED

R	A	BS	S	AP	D
24"	6	3+	6	0	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Twin heavy bolter

RAPID FIRE 2SUSTAINED HITS 1TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Twin lascannon

TWIN-LINKED

R	A	BS	S	AP	D
48"	1	3+	12	-3	D6+1

VERWUNDET

2+T1-6

3+T7-11

4+T12

5+T13-23

6+T24+

Twin multi-melta

MELTA 2TWIN-LINKED

R	A	BS	S	AP	D
18"	2	3+	9	-4	D6

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

► Twin Heavy Plasma Cannon - Standard

BLASTTWIN-LINKED

R	A	BS	S	AP	D
36"	D3	3+	7	-2	2

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

► Twin Heavy Plasma Cannon - Supercharge

BLASTHAZARDOUSTWIN-LINKED

R	A	BS	S	AP	D
36"	D3	3+	8	-3	3

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

► Typhoon missile launcher - frag

BLAST

R	A	BS	S	AP	D
48"	2D6	3+	4	0	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

► Typhoon missile launcher - krak

R	A	BS	S	AP	D
48"	2	3+	9	-2	D6

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

4ANGRIFF

5NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	6	4+	8	0	1

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

VERTEIDIGUNG

00IMMER / EINMALIG

Armoured Resilience

Each time an attack is allocated to this model, subtract 1 from the Damage characteristic of that attack.

Transport

This model has a transport capacity of 12 Adeptus Astartes Infantry models and 1 Dreadnought model. Each Jump Pack, Wulfen, Gravis or Terminator model takes up the space of 2 models and each Centurion model takes up the space of 3 models.

GEGEN DIESE EINHEIT

W10 · RW 3+ · 14 LP je Modell

WIRD VERWUNDET MIT

2+S20+

3+S11-19

4+S10

5+S6-9

6+S1-5

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -25+

DS -36+

DS -4-

Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

MELTA This ability always takes the form [MELTA X].

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Stormraven Gunship [Legends]

Ausrüstung: Hurricane Bolter, 2x Stormstrike Missile Launcher, Twin assault cannon, Twin heavy bolter, Twin lascannon, Twin multi-melta, ► Twin Heavy Plasma Cannon - Standard, ► Twin Heavy Plasma Cannon - Supercharge, ► Typhoon missile launcher - frag, ► Typhoon missile launcher - krak, Armoured Hull

This model can replace its Twin assault cannon with Twin Heavy Plasma Cannon or Twin lascannon.

This model can replace its Typhoon missile launcher with Twin heavy bolter or Twin multi-melta.

KEYWORDS Vehicle, Imperium, Fly, Transport, Stormraven Gunship · FRAKTION Adeptus Astartes